

# Project 3: Creating a Class Hierarchy (50 Points)

In this project, you will create a class hierarchy that can be used to test the counter from Project 2.

```
// data types

typedef logic[7:0] data_t;
typedef enum {ld, inc, op} op_t;

// Please define a class called ctr_op_t with two data members of type
// data_t and op_t and a
// method called convert2string that returns a string with the value of
// the object data members
// You can use this call to $sformat to format the string
//
//      $sformat(s,"data %2h    op: %3s", <your data_t name> ,<your op_t
name>);

// Please define a class called ld_op_t which extends ctr_op_t and which
// constrains the op to be "ld"

// Please define a class called small_data_t extends ctr_op_t and
// which constrains the data_t variable to be less than 8'd101

module top;
    ctr_op_t ctr_op;
    ld_op_t ld_op;
    small_data_t small_data;

initial begin : oop_example
    ctr_op = new(); ld_op = new() ; small_data = new();

    $display("*** no constraint ***");
    repeat (5) begin : no_constraint
        assert(ctr_op.randomize());
        $display(ctr_op.convert2string);
    end

    $display("*** inc only ***");
    repeat(5) begin : inc_only
        assert(ctr_op.randomize())
            // Please add a constraint using a "with" statement
            // that limits the op_t data member to be "inc" only
        );
        $display(ctr_op.convert2string);
    end

    $display("*** load only ***");
    repeat (5) begin : load_only
        assert(ld_op.randomize());
        $display(ld_op.convert2string);
    end

    $display("*** small only ***");
    repeat (5) begin : small_only
```

```
    assert(small_data.randomize());
    $display(small_data.convert2string);
end
end // initial begin
endmodule // top
```